

Adventures in the Youth Room

October 2009

A Wellesley Free Library Youth Book List

CALL NUMBER	TITLE	SUMMARY
YOUTH 808.3 Click	Click /	Stories within a story, written as separate chapters by ten juvenile authors including Linda Sue Park, Eoin Colfer, and Tim Wynne-Jones, reveal the adventurous life and legacy of George Gee Keane, a photojournalist and world traveler.
YOUTH FICTION Alexander, L.	The Philadelphia adventure /	In 1876, on the eve of the Centennial Exposition in Philadelphia, twenty-year-old Vesper Holly and her friends clash yet again with the archfiend Dr. Helvitus, whose evil schemes plunge them into danger in the wild Pennsylvania countryside.
YOUTH FICTION Allende	City of the beasts	When fifteen-year-old Alexander Cold accompanies his individualistic grandmother on an expedition to find a humanoid Beast in the Amazon, he experiences ancient wonders and a supernatural world as he tries to avert disaster for the Indians.
YOUTH FICTION Allende, I.	Forest of the Pygmies /	Eighteen-year-old Alexander Cold and his grandmother travel to Africa on an elephant-led safari, but discover a corrupt world of poaching and slavery.
YOUTH FICTION Allende, I.	Kingdom of the Golden Dragon /	Sixteen-year-old Alexander Cold accompanies his grandmother, a writer for a geography magazine, to the remote Forbidden Kingdom in the Himalayas to help locate a sacred statue of a golden dragon before it is stolen by a greedy outsider. Sequel to City of the Beasts .
YOUTH FICTION Alexander, L.	Westmark	A boy fleeing from criminal charges falls in with a charlatan, his dwarf attendant, and an urchin girl, travels with them about the kingdom of Westmark, and ultimately arrives at the palace where the king is grieving over the loss of his daughter.
YOUTH FICTION Almond, D.	Heaven Eyes /	Having escaped from their orphanage on a raft, Erin, January, and Mouse float down into another world of abandoned warehouses and factories, meeting a strange old man and an even stranger girl with webbed fingers and little memory of her past.
YOUTH FICTION Anderson, J.D.	Standard hero behavior /	When fifteen-year-old Mason Quayle finds out that their town of Darlington is about to be attacked by orcs, goblins, ogres, and trolls, he goes in search of some heroes to save the day.
YOUTH FICTION Avi	Lord Kirkle's money /	Continues the adventures of fifteen-year-old Maura, her younger brother Patrick, a young stowaway, and some unusual characters as they sail from England to the New World in 1851.
YOUTH FICTION Bell, T.	Nick of time /	Nick McIver is no ordinary boy, fighting pirates, beating Nazis at their own game, and traveling through time.
YOUTH FICTION	Peril on the sea /	In the tense summer of 1588, eighteen-year-old Sherwin Morris, after nearly perishing in a shipwreck, finds himself aboard the privateer Vixen,

Cadnum, M.		captained by the notorious and enigmatic Brandon Fletcher who offers him adventure and riches if Sherwin would write and disseminate a flattering account of the captain's exploits.
YOUTH FICTION Cadnum, M.	Blood gold /	After an arduous journey, Will Dwinelle and his friend Ben finally reach California in 1849 intending to bring home the man who betrayed the honor of a girl back home in Philadelphia, but find themselves tempted by the riches of the Gold Rush.
YOUTH FICTION Cadnum, M.	Daughter of the wind ;;"a novel /"	In medieval times as various groups of Vikings fight for supremacy of the northern lands and waters, Hallgerd, Gauk, and Hego, three young people from the quiet coastal village of Spjothof, find their fates intertwined as a series of events take them into danger far from home.
YOUTH FICTION Cole, S.	Thieves like us /	A mysterious benefactor hand-picks a group of teen geniuses to follow a set of clues leading to the secrets of everlasting life, secrets which they must steal and for which they risk being killed.
YOUTH FICTION Colfer, E.	Airman /	In the late nineteenth century, when Conor Broekhart discovers a conspiracy to overthrow the king, he is branded a traitor, imprisoned, and forced to mine for diamonds under brutal conditions while he plans a daring escape from Little Saltee prison by way of a flying machine that he must design, build, and, hardest of all, trust to carry him to safety.
YOUTH FICTION Cornwell, A.	Carpe diem /	Sixteen-year-old Vassar Spore's detailed plans for the next twenty years of her life are derailed when her bohemian grandmother insists that she join her in Southeast Asia for the summer, but as she writes a novel about her experiences, Vassar discovers new possibilities.
YOUTH FICTION Derby, P.	Away to the goldfields!	Yearning for adventure and tired of farm life in New Hampshire, sixteen-year-old Mary Margaret Malarkey journeys to California in 1848 to find her father who arrived earlier to make his fortune in the goldfields.
YOUTH FICTION Dumas, A.	The three musketeers /	In seventeenth-century France, young D'Artagnan initially quarrels with, then befriends, three musketeers and joins them in trying to outwit the enemies of the king and queen.
YOUTH FICTION Fagan, D.	Fortune's folly /	Ever since her mother died and her father lost his shoemaking skills, Fortunata has survived by pretending to tell fortunes, but when she is tricked into telling the fortune of a prince, she is faced with the impossible task of fulfilling her wild prophecy to save her father's life.
YOUTH FICTION Farmer, N.	A girl named Disaster /	While journeying to Zimbabwe, eleven-year-old Nhamo struggles to escape drowning and starvation and in so doing comes close to the luminous world of the African spirits.
YOUTH FICTION Foster, A.D.	The Hand of Dinotopia /	Will and Sylvia search for the mysterious Hand of Dinotopia, which will supposedly lead to a safe sea route to and from the hidden island where people and dinosaurs live together peacefully.
YOUTH FICTION Freisner, E.	Nobody's prize /	Still longing for adventure, Princess Helen of Sparta maintains her disguise as a boy to join her unsuspecting brothers as part of the crew of the Argo, the ship commanded by Prince Jason in his quest for the Golden Fleece.
YOUTH FICTION Friesner, E.M.	Nobody's princess /	Determined to fend for herself in a world where only men have real freedom, headstrong Helen, who will be called queen of Sparta and Helen of Troy one day, learns to fight, hunt, and ride horses while disguised as a boy, and goes on an adventure throughout the Mediterranean world.
YOUTH	The silver blade	As the Revolution descends into the ferocious Reign of Terror, Yann, now an

FICTION Gardner, S.	/	extraordinary practitioner of magic, uses his skills to confound his enemies and help spirit refugees out of France, but the question of his true identity and the kidnapping of his true love, Sido, expose him to dangers that threaten to destroy him.
YOUTH FICTION Gopnik, A.	The king in the window /	Eleven-year-old Oliver, an American boy residing in Paris, discovers, much to his astonishment, that phantoms live within the windowpanes and have selected Oliver to lead a war against the soul-stealers that inhabit mirrors.
YOUTH FICTION Gordon, R.	Tunnels /	When Will Burrows and his friend Chester embark on a quest to find Will's archaeologist father, who has inexplicably disappeared, they are led to a labyrinthine world underneath London, full of sinister inhabitants with evil intentions toward Topsoilers like Will and his father.
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YOUTH FICTION Gurney, J.	Dinotopia ;;"the World Beneath /"	Four years after being shipwrecked on the lost island of Dinotopia, sixteen-year-old Will Denison, now a fully trained Skybax Corps pilot, explores the skies over the island while his scientist father leads an expedition into the forgotten caverns of the legendary World Beneath.
YOUTH FICTION Gurney, J.	Dinotopia ;;"a land apart from time /"	In 1862, after being shipwrecked in uncharted seas, Professor Arthur Denison and his twelve-year-old son Will find themselves washed up on a strange island where people and dinosaurs live together peacefully.
YOUTH FICTION Haydon, E.	The dragon's lair /	Young Ven Polypheme and his friends find adventure--and a very angry dragon--when King Vandemere sends them afar to learn the cause of a dispute between two warring kingdoms.
YOUTH FICTION Haydon, E.	The Thief Queen's daughter /	Young Ven Polypheme is sent on a secret mission within the walls of the Gated City, a former penal colony in the land of Serendair, where he and his friends face kidnapping and even worse dangers from the ruthless Thief Queen, who is trying to reclaim her runaway daughter.
YOUTH FICTION Heath, J.	The lab /	When Agent Six, a member of The Deck, a group fighting against their corrupt society, discovers that he is the product of an illegal experiment by the evil Lab, he takes dangerous steps to discover the truth about himself.
YOUTH FICTION Higgins, J.	Death run /	A Mafia banker with access to a large number of criminal accounts is willing to give evidence in exchange for help retiring from the mob, but when spy John Chase assists him, he puts his fifteen-year-old twins, Rich and Jade, in the line of fire.
YOUTH FICTION Higgins, J.	Sure fire /	Resentful of having to go and live with their estranged father after the death of their mother, fifteen-year-old twins, Rich and Jade, soon find they have more complicated problems when their father is kidnapped and their attempts to rescue him involve them in an extremely dangerous international plot to control the world's oil.
YOUTH FICTION Horowitz, A.	Ark angel /	After recovering from a near fatal gunshot wound, teenage spy Alex Rider embarks on a new mission to stop a group of eco-terrorists from sabotaging the launch of the first outer space hotel.
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YOUTH FICTION Humphreys, C.	Vendetta /	After realizing the enormity of his Norwegian grandfather's betrayal, fifteen-year-old Sky leaves England to follow his visions to Corsica, the homeland of his other ancestors, hoping to find some ways to defeat his grandfather's powers and restore his cousin Kristin's free will.
YOUTH FICTION Humphreys, C.	The fetch /	After exploring a sea chest full of runes and a journal belonging to his deceased grandfather, fifteen-year-old Sky summons the old man's ghost, who teaches him how to travel through time and space.
YOUTH FICTION Karr, K.	Fortune's fool /	In medieval Germany, fifteen-year-old Conrad, a court jester, and his beloved Christa, a servant girl, escape from a cruel master and journey through the countryside on a quest to find a kind lord who will give them sanctuary.
YOUTH FICTION Kennedy, J.	The Order of Odd-Fish /	Thirteen-year-old Jo suddenly finds her humdrum life turned upside down when Colonel Anatoly Kordakov shows up at her aunt's party and announces he has come to protect her.
YOUTH FICTION Klass, D.	Whirlwind /	Jack finds himself embroiled in another dangerous adventure when, after a six-month absence, he returns to the Hudson River town where he grew up to find his girlfriend PJ only to discover that she is missing and everyone believes him to be responsible for her disappearance and the death of his family.
YOUTH FICTION Langrish, K.	Troll blood /	When the cunning seafaring trader Gunnar, and his short-tempered, sword-wielding son, Harald Silkenhair, land in Trollsvik looking for a crew for a journey to Vinland, fifteen-year-old Peer, suspicious of their motives, reluctantly agrees to join them, mostly to watch over his friend Hilde who is eager to sail to the New World as companion to Gunnar's wife Astrid.
YOUTH FICTION Lawrence, I.	The castaways /	Bad luck continues to follow Tom Tin and his mates as they find themselves aboard a formerly abandoned ship, are taught to be sailors by two black-hearted castaways they rescue, and sail to a Caribbean island where they make important new friends and enemies.
YOUTH FICTION Lawrence, I.	The cannibals /	Tom Tin and his friend Midgely--with assorted juvenile criminals--escape the ship taking them to serve their terms in Australia and head for a Pacific island, forgetting Tom's father's warnings about headhunters and cannibals.
YOUTH FICTION Lawrence, I.	The buccaneers /	In the eighteenth century sixteen-year-old John Spencer sails from England in his schooner, the Dragon, to the Caribbean, where he and the crew encounter pirates, fierce storms, fever, and a strange man who some fear may be cursed.
YOUTH FICTION Lawrence, I.	The smugglers /	In eighteenth-century England, after his father buys a schooner called the Dragon, sixteen-year-old John sets out to sail it from Kent to London and becomes involved in a dangerous smuggling scheme.
YOUTH FICTION Lee, N.	Maximum Ride /	Fourteen-year-old Maximum Ride knows what it's like to soar above the world. She and all the members of her 'flock'-- Fang, Iggy, Nudge, Gasman, and Angel-- are just like ordinary kids, except they have wings and can fly! It

		may seem like a dream come true to some, but for the flock it's more like a living nightmare when the mysterious lab known as the 'School' turns up and kidnaps their youngest member. Now it's up to Max to organize a rescue, but will help come in time? -- p. [4] of cover.
YOUTH FICTION Lee, T.	Piratica ;;"being a daring tale of a singular girl's adventure upon the high seas /"	A bump on the head restores Art's memories of her mother and the exciting life they led, so the sixteen-year-old leaves Angels Academy for Young Maidens, seeks out the pirates who were her family before her mother's death, and leads them back to adventure on the high seas.
YOUTH FICTION Lee, T.	Piratica II ;;"return to Parrot Island : being the return of a most intrepid heroine to sea and secrets /"	Art Blastside is bored with life ashore, so she jumps at the chance to return to sea.
YOUTH FICTION Lisle, J.T.	Black duck /	Years afterwards, Ruben Hart tells the story of how, in 1929 Newport, Rhode Island, his family and his best friend's family were caught up in the violent competition among groups trying to control the local rum-smuggling trade.
YOUTH FICTION MacLean, S.	The season /	Showing no interest in the sumptuous balls, lavish dinner parties, and country weekends enjoyed by the rest of early nineteenth-century London society, seventeen-year-old Lady Alexandra Stafford seeks adventure as she investigates the puzzling murder of the Earl of Blackmoor, father of devilishly handsome Gavin.
YOUTH FICTION Moran, K.	Bloodline /	While traveling through early seventh-century Britain trying to stop an impending war, Essa, who bears the blood of native British tribes and of the invading English, discovers that his mother is alive and he, himself, is a prince of the northern kingdom, but he has loyalties and loved ones in the south to whom he is compelled to return.
YOUTH FICTION Morgan, N.	The highwayman's footsteps /	In eighteenth-century England, William runs away from his father, only to be captured by an armed highwayman who turns out to be a girl, and together they seek vengeance against William's cruel father and the soldiers who killed the girl's parents. Inspired by Alfred Noyes' poem The Highwayman.
YOUTH FICTION Morris, G.	The lioness & her knight /	Headstrong sixteen-year-old Lady Luneta and her distant cousin, Sir Ywain, travel to Camelot and beyond finding more adventure than they hoped for until, with the help of a fool, Luneta discovers what she really wants from life.
YOUTH FICTION Mowil, J.	Operation typhoon shore /	In the spring of 1920, teenaged siblings Rebecca and Doug MacKenzie continue their adventures on their uncle's ship, sailing through a typhoon into the Celebes Sea in pursuit of a missing gyrolabe which may be connected to the disappearance of their parents.
YOUTH FICTION	Operation Red Jericho /	The posthumous papers of Rebecca MacKenzie document her adventures, along with her brother Doug, in 1920s China as the teenaged siblings are

Mowll, J.		sent to live aboard their uncle's ship where they become involved in the dangerous activities of a mysterious secret society called the Honourable Guild of Specialists.
YOUTH FICTION Mussi, S.	The door of no return /	Sixteen-year-old Zac never believed his grandfather's tales about their enslaved ancestors being descended from an African king, but when his grandfather is murdered and the villains come after Zac, he sets out for Ghana to find King Baktu's long-lost treasure before the murderers do.
YOUTH FICTION Okorafor-Mbachu, N.	The shadow speaker /	In West Africa in 2070, after fifteen-year-old shadow speaker Eji witnesses her father's beheading, she embarks on a dangerous journey across the Sahara to find Jaa, her father's killer, and upon finding her, she also discovers a greater purpose to her life and to the mystical powers she possesses.
YOUTH FICTION Oppel, K.	Starclimber /	As members of the first crew of astralnauts, Matt Cruse and Kate De Vries journey into outer space on the Starclimber and face a series of catastrophes that threaten the survival of all on board.
YOUTH FICTION Patterson, J.	Max ;;"a Maximum Ride novel /"	When millions of fish start dying off the coast of Hawaii and something is destroying hundreds of ships, the government enlists the Flock--a band of genetically modified children who can fly--to help get to the bottom of the disaster before it is too late.
YOUTH FICTION Patterson, J.	The final warning ;;"a Maximum Ride novel /"	While on a mission to Antarctica to save the world from global warming, fourteen-year-old Maximum Ride and the other members of the Flock--a band of genetically modified children who can fly--are pursued by their creator, the Uber-Director, who wants to auction them off to the highest bidder.
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YOUTH FICTION Pow, T.	Captives /	When two families are kidnapped while vacationing in the Caribbean, they come to understand something of the island's political backdrop and the events that fuel their captors' actions.
YOUTH FICTION Pullman, P.	Count Karlstein /	In the mountains of Switzerland the wicked Count Karlstein plots to abandon his two orphaned nieces in a hunting lodge as prey for the Demon Huntsman and his ghostly hounds. Can you hear the distant howling of hounds and the thunder of ghostly hooves? It's All Souls' Eve and Zamiel the Demon Huntsman has come to claim his prey! He's headed straight for Castle Karlstein, where the evil count has hatched an evil plan he'll sacrifice his two young nieces to save himself. Can Lucy and Charlotte outwit their uncle and his oily henchmen to escape their dreadful fate? From the award-

		winning author of <i>The Golden Compass</i> and <i>The Subtle Knife</i> comes a spooky, funny thriller just right for those middle-grade readers looking for horror--and humor.
YOUTH FICTION Pullman, P.	<i>The tin princess</i> /	In 1882 sixteen-year-old Becky applies for a tutoring job in London and becomes embroiled in assassination, intrigue, and dangerous politics in the small European kingdom of Razkavia.
YOUTH FICTION Rees, C.	<i>Pirates!</i> ;;"the true and remarkable adventures of Minerva Sharpe and Nancy Kington, female pirates /"	In 1722, after arriving with her brother at the family's Jamaican plantation where she is to be married off, sixteen-year-old Nancy Kington escapes with her slave friend, Minerva Sharpe, and together they become pirates traveling the world in search of treasure.
YOUTH FICTION Richards, J.	<i>The chaos code</i> /	Fifteen-year-old Matt and his new friend Robin search the globe to retrieve an ancient code--rumored to have brought down the ancient civilization of Atlantis--from the hands of a madman who is bent on destroying the modern world.
YOUTH FICTION Sedgwick, M.	<i>The Dark Horse</i> /	Having risen to power as chief of his people, the Storn, sixteen-year-old Sigurd leads them as they try to resist the bloodthirsty invaders known as the Dark Horse and makes a shocking discovery about his foster sister Mouse.
YOUTH FICTION Stead, R.	<i>First light</i> /	When twelve-year-old Peter and his family arrive in Greenland for his father's research, he stumbles upon a secret his mother has been hiding from him all his life, and begins an adventure he never imagines possible.
YOUTH FICTION Stevenson, R.L.	<i>Kidnapped</i> ;;"the adventures of David Balfour /"	A sixteen-year-old orphan is kidnapped by his villainous uncle, but later escapes and becomes involved in the struggle of the Scottish highlanders against English rule.
YOUTH FICTION Sutcliff, R.	<i>Flame-colored taffeta</i> /	Twelve-year-old Damaris and her friends become involved with smugglers and a young man who may be a spy, in a rural community near the southern coast of England in the eighteenth century.
YOUTH FICTION Torrey, M.	<i>Voyage of ice</i> ;;"chronicles of courage /"	In 1849, fifteen-year-old Nick and his older brother, longing to be whalers, sign on as hands on the whaling ship <i>Sea Hawk</i> , and find that the journey is full of hardship and unexpected dangers. When an awful turn of fate leaves them stranded in the harsh Arctic winter, they encounter the toughest battle of all; and this one is for their very survival."
YOUTH FICTION Townsend, J.R.	<i>The Fortunate Isles</i> ;;"a novel /"	Two peasant teenagers, Eleni and Andreas, flee their native island of Molybdos on a heroic quest, hoping to face the Living God and fulfill the ancient prophecy that will save the Fortunate Isles from destruction.
YOUTH FICTION Turner, M.	<i>The thief</i> /	Gen flaunts his ingenuity as a thief and relishes the adventure which takes him to a remote temple of the gods where he will attempt to steal a precious stone.
YOUTH FICTION Turner,	<i>The king of Attolia</i> /	Eugenides, still known as a Thief of Eddis, faces palace intrigue and assassins as he strives to prove himself both to the people of Attolia and to his new bride, their queen.

M.W.		
YOUTH FICTION Turner, M.W.	The Queen of Attolia /	Forsaken by the gods and left to his own devices, Eugenides, Royal Thief of Eddis, summons all his wit and wiles in an attempt to conquer the rival Queen of Attolia.
YOUTH FICTION Voigt, C.	The wings of a falcon /	Fourteen-year-old Oriel and his friend Griff flee the slavery of Damall's Island and seek a new life on the mainland, where they face raiding Wolfers, rival armies, and other dangers.
YOUTH FICTION Voigt, C.	On fortune's wheel /	Faced with the prospect of an unhappy life in the Kingdom, fourteen-year-old Birle accompanies a young runaway nobleman on a journey south and falls into slavery in the citadel of a cruel prince.
YOUTH FICTION Westerfeld, S.	So yesterday ;;"a novel /"	Hunter Braque, a New York City teenager who is paid by corporations to spot what is cool, combines his analytical skills with girlfriend Jen's creative talents to find a missing person and thwart a conspiracy directed at the heart of consumer culture.
YOUTH FICTION Wright, R.	Hunchback /	Thirteen-year-old Juffa, a hunchback orphan living in Castle Marlby, dreams of serving a prince, and when his wish comes true he becomes embroiled in adventure and intrigue.
YOUTH FICTION Yancey, R.	Alfred Kropp ;;"the thirteenth skull /"	Teen misfit Alfred Kropp, the last descendant of Sir Lancelot, is once again in danger as he tries to uncover who is behind a top secret project called SOFIA, while eluding a new enemy who seems determined to kill him.
YOUTH FICTION Yancey, R.	Alfred Kropp ;;"the seal of Solomon /"	The last descendant of Sir Lancelot, teenage misfit Alfred Kropp is drawn back into the OIPEP to battle a group of demons bent on freeing themselves from the confines of an ancient relic.
YOUTH FICTION Yancey, R.	The extraordinary adventures of Alfred Kropp /	Through a series of dangerous and violent misadventures, teenage loser Alfred Kropp rescues King Arthur's legendary sword Excalibur from the forces of evil.
YOUTH FICTION Yolen, J.	The Rogues /	After his family is evicted from their Scottish farm, fifteen-year-old Roddy forms an unlikely friendship with a notorious rogue who helps him outwit a tyrant landlord in order to find a family treasure and make his way to America.
YOUTH FICTION Young, E.L.	STORM ;;"the ghost machine /"	The fourteen-year-old geniuses of STORM, a secret organization dedicated to eliminating the world's misery through science and technology, travel to Venice to investigate two ghostly burglaries and uncover a larger, more sinister plan involving teleportation, quantum computers, and a plot to assassinate the leading figures of international intelligence.
YOUTH FICTION Young, E.L.	STORM ;;"the Infinity Code /"	In London, the teenaged geniuses of STORM, a secret organization dedicated to eliminating the world's misery through science and technology, uncover plans for a deadly weapon and race to find and dismantle it, then confront the corrupt scientist behind the scheme.
YOUTH FICTION Zahn, T.	Dragon and herdsman ;;"the fourth Dragonback adventure /"	Still trying to elude the Malison Ring, fourteen-year-old Jack and the dragon warrior Draycos travel to the planet Rho Scorvi where they try to prevent the genocide of the gentle Phookas who are part of the K'da race.

YOUTH FICTION Zahn, T.	Dragon and slave ;;"the third dragonback adventure /"	Fourteen-year-old Jack and the dragon warrior Draycos face a diabolical and ruthless intergalactic slavemaster when Jack attempts to penetrate secret computer files about the cold-blooded underworld while posing as a slave.
YOUTH FICTION Zahn, T.	Dragon and soldier ;;"the second dragonback adventure /"	Fourteen-year-old Jack, who is the human host in a symbiotic relationship with a dragon warrior named Draycos, joins a mercenary outfit to uncover those behind a vast conspiracy to wipe out Draycos's race.
YOUTH FICTION Zindel, P.	Reef of death /	While helping a beautiful Aboriginal girl search for her people's missing treasure near the Great Barrier Reef, seventeen-year-old PC finds himself fighting an evil scientist and a deadly underwater monster.
YOUTH LARGE PRINT FICTION Colfer, E.	Artemis Fowl ;;"the lost colony /"	When demons begin appearing on Earth unpredictably, foreshadowing a cataclysmic breakdown of their magic, Artemis and his friends face a new foe--a twelve-year-old girl whose intellect just might match Artemis's own--as they try to prevent catastrophe.
YOUTH LARGE PRINT FICTION Colfer, E.	Artemis Fowl ;;"the opal deception /"	After his last run-in with the fairies, Artemis Fowl's mind was wiped of memories of the world belowground and any goodness grudgingly learned is now gone with the young genius reverting to his criminal lifestyle.
YOUTH LARGE PRINT FICTION Patterson, J.	Maximum Ride ;;"the final warning /"	While on a mission to Antarctica to save the world from global warming, fourteen-year-old Maximum Ride and the other members of the Flock--a band of genetically modified children who can fly--are pursued by their creator, the Uber-Director, who wants to auction them off to the highest bidder.
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YOUTH PAPERBACK COLLECTION B.	Peter and the Starcatchers /	Peter, an orphan boy, and his friend Molly fight off thieves and pirates in order to keep the secret safe away from the diabolical Black Stache and his evil associate Mister Grin.
YOUTH PAPERBACK COLLECTION F.	Witches' forest /	Duan Surk is a Level 2 fighter, and he gets lost in the woods with a beautiful witch. They must fight their way out.
YOUTH PAPERBACK COLLECTION H.	Double or die ;;"a James Bond adventure /"	Teenage James has forty-eight hours to rescue a kidnapped professor and to keep a powerful weapon from falling into the wrong hands.
YOUTH PAPERBACK COLLECTION H.	Snakehead /	While working with the Australian Secret Service on a dangerous mission, teenaged spy Alex Rider uncovers information about his parents.
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YOUTH	Eagle Strike /	After a chance encounter with assassin Yassen Gregorovich in the South of

PAPERBACK COLLECTION H.		France, teenage spy Alex Rider investigates international pop star and philanthropist Damian Cray whose new video game venture hides sinister motives involving Air Force One, nuclear missiles, and the international drug trade.
YOUTH PAPERBACK COLLECTION H.	Scorpio /	After being told that his father was an assassin for a criminal organization, fourteen-year-old Alex goes to Italy to find out more and becomes involved in a plan to kill thousands of English school children.
YOUTH PAPERBACK COLLECTION L.	Black duck /	Years afterwards, Ruben Hart tells the story of how, in 1929 Newport, Rhode Island, his family and his best friend's family were caught up in the violent competition among groups trying to control the local rum-smuggling trade.
YOUTH PAPERBACK COLLECTION M.	Mad dogs /	When two gangs from the British underworld start a turf war, James Adams, who works for Cherub, must infiltrate the most dangerous gang of all to help the police.
YOUTH PAPERBACK COLLECTION P.	Saving the world and other extreme sports /	The time has come for Max, Fang, Iggy, Nudge, Gasman, and Angel to face their ultimate enemy and, despite many obstacles, try to save the world from a sinister plan to re-engineer a select population into a scientifically superior master race.
YOUTH PAPERBACK COLLECTION P.	The angel experiment /	After the mutant Erasers abduct the youngest member of their group, the bird kids, who are the result of genetic experimentation, take off in pursuit and find themselves struggling to understand their own origins and purpose.
YOUTH PAPERBACK COLLECTION P.	School's out forever /	After a short stay with an FBI agent who gives them a chance to attend school and live a normal life, the six genetically altered, winged youths head toward Florida and Max's ultimate destiny -- to save the world, whether she wants to or not.
YOUTH PAPERBACK COLLECTION S.	Shark bite /	
YOUTH PAPERBACK COLLECTION T	The thief /	Gen flaunts his ingenuity as a thief and relishes the adventure which takes him to a remote temple of the gods where he will attempt to steal a precious stone.
YOUTH PAPERBACK COLLECTION W.	Adrenalin ride /	Peter and Jake are excited to be in on the development of a bike trail west of the Canadian Rockies but things are not what they seem and the boys are plunged into the decent of their lives.

Youth Book List prepared by Wellesley Free Library